



**ESOGU Faculty of Art and Design**  
**Visual Communication Design Department**  
**COURSE INFORMATION FORM**

<b>SEMESTER</b>	Spring
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<b>COURSE CODE</b>	141316012	<b>COURSE NAME</b>	Video Practices
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SEMESTER	WEEKLY COURSE PERIOD			COURSE OF			
	Theory	Practice	Labratory	Credit	ECTS	Type	Language
6	2	2	0	3	5	COMPULSORY ( ) ELECTIVE ( X )	Turkish

**COURSE CATEGORY**

Basic Education	Art	Design	Visual Communication	Social Science
	1	2	2	

**ASSESSMENT CRITERIA**

	Evaluation Type	Quantity	%
	<b>MID-TERM</b>	1st Mid-Term	1
2nd Mid-Term			
Quiz			
Homework			
Project			
Report			
Others (.....)			
<b>FINAL EXAM</b>		1	65

<b>PREREQUIEITE(S)</b>	
<b>COURSE DESCRIPTION</b>	Film and video image properties, camera and objective properties, camera angles and movements, scale of shots, composition, lightning, digital editing, color correction, digital compositing, video project study
<b>COURSE OBJECTIVES</b>	Introduction to motion pictures and video as well as video editing.
<b>ADDITIVE OF COURSE TO APPLY PROFESSIONAL EDUCATION</b>	<input type="checkbox"/> Ability to recognize the design techniques and technology and to identify their differences, applications and methods. <input type="checkbox"/> Ability to refresh knowledge on design process and design information in accordance with the modern requirements and technological developments
<b>COURSE OUTCOMES</b>	<input type="checkbox"/> Performing video shots by use of camera and lighting tool. <input type="checkbox"/> Using digital editing program for editing <input type="checkbox"/> Performing composing on shots.
<b>TEXTBOOK</b>	Canıklıgil, İ., Dijital Video ile Sinema, İstanbul: Alfa Yayıncılık, 2014, ISBN : 9786051069609
<b>OTHER REFERENCES</b>	Mükerrem, Z., Sinematografi Üzerine Düşünceler, İstanbul: Ayrıntı Yayınları, 2012, ISBN : 9789755396538
<b>TOOLS AND EQUIPMENTS REQUIRED</b>	Computer, camcorder

## WEEKLY COURSE SYLLABUS

WEEK	TOPICS
1	History of technical image, difference between film and video
2	Digital video camera properties, objective properties
3	Camera stands and movements, Basic sound properties of camera
4	Camera angles, scale of shots, composition
5	Basic lightning, digital editing
6	Color correction, compositing
7	Color correction, compositing
8	MIDTERM EXAMS
9	Video project: Discussion of proposal
10	Video project: Evaluation of proposal
11	Video project practice
12	Video project practice
13	Video project practice
14	Video project: Presentation and evaluating
15	FINAL EXAM
16	FINAL EXAM

NO	PROGRAM OUTCOMES	Contribution Level		
		3	2	1
1	The ability to comprehend the basic concepts and principles of visual communication design and to establish their relationship with other disciplines		X	
2	The ability to comprehend the design culture and ethics, the rights and responsibilities of designers			X
3	The ability to grasp the visual language and aesthetic sensitivity of the design and reflect these on designs		X	
4	The ability to analyze by thinking critically, to reflect this on their designs, and to offer appropriate solutions to problems		X	
5	The ability to recognize design technique and technology, to comprehend application areas and methods	X		
6	The ability to comprehend and apply the design process and production techniques	X		
7	The ability to update design knowledge in line with the requirements of the age and technological developments	X		
8	Comprehending local and universal values; the ability to develop an understanding of design from local to universal			X
9	The ability to comprehend the importance of sustainable design in the protection of nature and the environment			X
10	The ability to gain sensitivity to the current problems of the society and to develop solutions to these problems			X

1: None. 2: Partially contribution. 3: Completely contribution.

**Instructor(s):** Öğr. Gör. Latif Koşu

**Signature:**

**Date:**