



COURSE INFORMATION FORM

		SEMESTER		SPRING		
COURSE CODE	141318023	COURSE NAME	CYBERCULTURE			

SEMESTER	WEEKLY COURSE HOURS			COURSE			
	THEORY	APPLICATION	LAB.	CREDIT	ECTS	TYPE	LANGUAGE
8	2	0	0	2	2	Required	Turkish

CATEGORY OF COURSE (ECTS Credit Distribution)				
Basic Education	Art	Design	Visual Communication	Social Science
				2

EVALUATION CRITERIA			
ASSESSMENT		EXAM TYPE	PERCENTAGE OF EXAM
EXAMS IN SEMESTER	Midterm Exam	Written Exam	40
FINAL		Written Exam	60
EXCUSE EXAMINATION			
RESIT EXAMINATION			

RECOMMENDED PREREQUISITES OF COURSE	None
BRIEF CONTENTS	Artificial intelligence and computers, different approaches in cyberculture, intellectual property, open resource code movement, cyberpunk and anonymity, hacker culture
COURSE OBJECTIVES	To give information about notion, history and development of cyber culture.
CONTRIBUTION TO VOCATIONAL EDUCATION	<ul style="list-style-type: none">Understanding of the diversity, aesthetic sensitivity and the visual language of art and design and to reflect it into designAbility to analyze with interrogation and critical thinking and to reflect it into design, and to find appropriate solutions to design problems.
LEARNING OUTCOMES	<ul style="list-style-type: none">Evaluation of cyberculture approachesCause effect relationship between informatics and cybercultureDescribing social change periods.
TEXTBOOK	Goldsmith, J., Wu, T. (2006). Who Controls the Internet? Illusions of a Borderless World. US : Oxford University Press
REFERENCES	Bell, D. (2005). An Introduction to Cyberculture. London: Routledge
MATERIALS	--



WEEKLY COURSE PLAN	
WEEK	SUBJECTS
1	Basic concepts
2	Artificial intelligence and computers
3	Concept and theory of Cyborg
4	Approaches in cyberculture: Utopian
5	Approaches in cyberculture: Informational
6	Approaches in cyberculture: Anthropological
7	MIDTERM EXAMS
8	MIDTERM EXAMS
9	Approaches in cyberculture: Epistemological
10	Intellectual property in the age of internet
11	Open resource code movement
12	Cyberpunk and anonymity
13	Hacker culture
14	Hacker culture
15-16	FINAL EXAMS

NO	COURSE CONTRIBUTION TO THE PROGRAM OUTCOMES	CONTRIBUTION LEVEL		
		1 low	2 med	3 high
1	Ability to establish and conceive the basic concepts, principles and the history of communication and visual communication design and relate to other disciplines.		x	
2	Understanding of the design culture, ethics, and the rights and responsibilities of designers.	x		
3	Understanding of the diversity, aesthetic sensitivity and the visual language of art and design and to reflect it into design.			x
4	Ability to analyze with interrogation and critical thinking and to reflect it into design, and to find appropriate solutions to design problems.			x
5	Ability to recognize the design techniques and technology and to identify their differences, applications and methods.	x		
6	Ability to understand and practice the design process, its steps, and production techniques.	x		
7	Ability to refresh knowledge on design process and design information in accordance with the modern requirements and technological developments.			x
8	Ability to utilize various artistic and industrial production techniques.	x		
9	Appreciation of the national and universal values and ability to expand design concepts from national level to universal level.	x		
10	Awareness for the protection of nature and the environment as well as eco-design,	x		
11	Ability to prepare social responsibility projects in order to raise design awareness.	x		

LECTURER	SIGNATURE	DATE
Lec. Latif Koşu		15.04.2016